

INSTITUTIONAL RESEARCH

Emerging GrowthUPDATE REPORT

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November 15, 2022

Genius Brands International, Inc. (NASDAQ: GNUS)

Buy: Q3 Review. Revenue and EBITDA Better than Expected.

Q3 revenue and EBITDA for Genius Brands was better than expected. We reiterate our Buy recommendation and \$5 price target.

Genius Brands reported better-than-expected revenue and EBITDA for Q3. Revenue of \$19.7 million exceeded our \$18.9 million estimate and an EBITDA loss of \$3.5 million was better than our expectation of a \$4.5 million loss.

We have increased our estimates to reflect Q3 results. Q4 is typically the strongest quarter of the year for the production services and content distribution segments and we have modeled revenue of \$22.8 million. The top line will be impacted by delivery schedules on animated product as well as advertising revenues for the company's YouTube business.

Direct operating costs in Q3 were \$13.9 million down from \$14.6 million in Q2. Excluding amortization of film & TV assets, cash opex was \$11.0 million, down from \$12.2 million in Q2. G&A, excluding share-based compensation, was also lower; \$9.2 million in Q3 versus \$10.9 million in Q2.

The company continues to drive towards positive cash flow from operations. We have the company exiting 2023 close to cash flow break-even on total revenue of \$86 million. This assumes the company's contract animation business generates \$41 million in revenue in 2023, about flat with our pro forma 2022 estimate; Content Distribution is forecasted to generate \$39.0 million in revenue in 2023 and Media Advisory & Advertising Services are modeled to contribute \$4.8 million in revenue next year. Each of these estimates assumes modest growth from 2022 and we believe each can be exceeded.

The acquisition of WOW brings scale and the ability to invest more aggressively in proprietary content. The average \$5 million investment in content prior to WOW we expect to quadruple, to upwards of \$20 million annually providing much greater opportunity for success and by using the WOW production studios, much higher quality content.

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| Current Price | | | | | | \$0.73 |
|--|--------|---------------|--------|----------|-----|---------|
| Price Target | | | | | | \$5.00 |
| Estimates | F2 | 021A | F | 2022E | F | 2023E |
| Revenues (\$Ms) | \$ | 7.9 | \$ | 66.0 E | | 86.3 |
| 1Q March | \$ | 1.1 | \$ | 1.4 A | \$ | 18.8 |
| 2Q June | \$ | 2.3 | \$ | 22.1 A | | 21.0 |
| 3Q September | \$ | 1.9 | \$ | 19.7 A | \$ | 21.5 |
| 4Q December | \$ | 2.6 | \$ | 22.8 E | \$ | 24.9 |
| | F2 | 021A | | 2022E | | 2023E |
| EBITDA (\$M's) | \$ | 26.4 | \$ | (12.7)E | | (12.8 |
| 1Q March | \$ | (4.0) | \$ | (5.2)A | | (5.€ |
| 2Q June | \$ | (4.3) | | (0.3)A | | (3.5 |
| 3Q September | \$ | (4.2) | \$ | (3.5)A | \$ | (2.9 |
| 4Q December | \$ | (7.7) | \$ | (0.5)E | \$ | 3.0) |
| | | | | | | |
| EV/Sales | | 28.1 x | | 3.3 x | | 2.6 |
| EV/EBITDA | | 8.4 x | | (17.4) x | | (17.3) |
| Stock Data | | | | | | |
| 52-Week Range | | \$0.51 | | - | | \$1.4 |
| Shares Outstanding (mil.) | | | | | | 318. |
| Market Capitalization (mil.) |) | | | | | \$23 |
| Enterprise Value (mil.) | | | | | | \$22 |
| Debt to Capital | | | | | | 409 |
| Cash (mil.) | | | | | | \$97. |
| Cash/Share | | | | | | \$0.3 |
| Average Three Months Tra | ding | Volume | e (K |) | | 2.21 |
| Insider Ownership | | | | , | | 6.39 |
| Institutional Ownership | | | | | | 11.99 |
| Short interest (mil.) | | | | | | 11.39 |
| Dividend / Yield | | | | | ¢η | 00/0.09 |
| • | | | | | • | 00/0.0 |
| Genius Brands Inter | rnati | onai, in | c. (C | Price | | SD) |
| 90,000 | | | | | | 1.6 |
| 80,000 - | | | | | | - 1.4 |
| 70,000 - MA | | | | | | - 1.2 |
| 50,000 | | | | | | 1.2 |
| 40,000 - M | | | | 1 | | - 1 |
| 30,000 | Λ | M. | _ | /\ | | -0.8 |
| 20,000 - | m | MY | W, | War W | M | |
| 10,000 - hillian illian | اسممت | المنافعة الما | للحد | | L | 0.4 |
| | | | Jul | Aug Sep | Oct | Nov |
| Volume — Genius E | Brands | Internatio | nal, I | nc. | | |

Valuation: We believe the shares should trade at the high end of the historical range of a comparable group of media companies, or 7x to 8x 2023E sales. This puts the valuation for the revenue generated predominantly by the Genius and WOW! content at around \$2.50 per share. We estimate the replacement value of the company's library of content, primarily from YFE which has been underutilized because of its weak balance sheet, is over \$800 million, or an additional \$2.50 per share. Combined, this results in a price target of \$5 per share.

Risks: Risks to achieving our price target include challenges in integrating the operation of WOW! and YFE, competition from larger companies, ability to attract creative talent, attracting and retaining management necessary to manage a global organization and changes in consumer behavior and viewing patterns brought on by the COVID-19 pandemic.



Actual v. Estimates.

Q3 revenue of \$19.7 million exceeded our \$18.9 million estimate. Q3 revenue was down from \$22.1 million mostly due to the absence of about \$2 million in licensing fees from Marvel for the licensing of certain Stan Lee assets in future Marvel films and merchandise. This is high margin revenue and although we have not forecast additional revenue from licensing and royalties from the Stan Lee assets, the company has plans to launch a merchandise program to coincide with Stan Lee's 100th birthday on December 28.

| Q3 22 | | | | | |
|---------------------------|----------------|----|-----------------|-------------|--------|
| (\$ in 000's) | | | | | |
| (except per share data) | Actual | E | stimates | Delta | |
| Production Services | 9,095 | | 9,100 | | |
| Content Distribution | 9,106 | | 8,700 | | |
| Licensing & Royalties | 280 | | 50 | | |
| Media & Advertising | 1,198 | | 1,082 | | |
| Revenue | \$ 19,679 | | 100.400.000.000 | \$ 747 | 3.9% |
| Operating Expense | 25,118 | | | | |
| Operating Income | \$ (5,439) | \$ | (9,645) | \$ 4,206 | -43.6% |
| Finance and other | (5,802) | | 95 | | |
| Pretax Income | \$ (11,241) | \$ | (9,550) | | |
| Income Taxes | | | 0 | | |
| Net Income | \$ (11,241) | \$ | (9,550) | | |
| Non-controlling interests | 23 | | 75 | | |
| Net to Common | \$ (11,218) | \$ | (9,475) | | |
| Diluted Shares | 317,283 | | 316,682 | | |
| Diluted EPS | \$ (0.04) | \$ | (0.03) | | |
| | | | | | |
| Operating Income | (5,439) | | (9,645) | | |
| D&A | 754 | | 914 | | |
| Stock Comp | 1,182 | | 4,245 | | |
| Other | 0 | | 0 | | |
| EBITDA | \$ (3,503) | \$ | (4,487) | \$ 984 | 21.9% |

Source: Genius Brands International, Inc. and Dawson James Securities estimates

Our new estimates reflect Q3 results and an expectation of continued cost control.

| | 202 | | 202 | 3E | | | |
|---------------|--------------|----|--------|----|--------|----|--------|
| | Old Ne | | | | Old | | New |
| Revenue (\$M) | \$ 64.9 | \$ | 66.0 | \$ | 84.9 | \$ | 86.3 |
| EPS | \$ (0.11) | \$ | (0.10) | \$ | (0.10) | \$ | (0.07) |
| EBITDA (\$M) | \$ (15.1) | \$ | (12.7) | \$ | (12.8) | \$ | (12.8) |
| | | | | | | | |

Source: Dawson James Securities estimates

With the consummation of the WOW Unlimited acquisition, Genius now has in-house content creation from Genius Brands, talent acquired from WOW, independently created content from WOW's YouTube multi-channel network and global distribution capabilities contributed by YFE and AmebaTV. WOW's animation studio produces in-house content and for customers such as Dreamworks and Mattel. Genius also operates the largest marketing and media agency within the Kids 2-11 age group, with annual media spending exceeding \$100 million. In a very short period of time Genius has transformed itself into a global developer, producer and distributor of animated children's content. We expect the company to continue adding to its portfolio of assets and capabilities over the coming years.

At the end of Q3, the company had over \$97 million in cash and marketable securities. This is offset by a \$62 million loan against the securities. The company invested about 75% of its cash in fixed-income instruments with a maturity of 1 to 5 years in late 2021.



As interest rates moved up an unrealized loss of almost \$8 million was created. Rather than book this loss, the company borrowed against its portfolio to fund the purchase of WOW. We believe cash is adequate to fund operations into 2024 although the loan against the securities and the path of interest rates could have an impact on cash needs.

Valuation

A comparable group of media and entertainment companies trades on average at 1.9x FTM sales, but the range is wide, from 1.0x to almost 4.0x driven by growth and margins. Genius is trading at 2.6x FTM sales.

| | | F | rice | | TM EPS | P/E | C | Mkt ap (M) | | TEV (M) | | TM es (M) | EV/ Sales | | TM TDA | EV/ EBITDA |
|----------|-------------------------------------|-----|-------|-----|-----------|--------|-----|---------------|-----|------------|-----|--------------|--------------|-----|-----------|---------------|
| CIDM-US | Cinedigm Corp | \$ | 0.60 | \$ | (0.06) | (10.0) | \$ | 106.3 | \$ | 96.3 | | | | \$ | 3.9 | 24.5 |
| DLPN-US | Dolphin Entertainment Inc | | 3.07 | | 0.21 | 14.6 | | 29.9 | | 33.1 | | 44.4 | 0.75 | | 4.7 | 7.0 |
| EDR-US | Endeavor Group Holdings, Inc. Class | | 21.88 | | 1.33 | 16.4 | | 6,254.1 | 1 | 2,218.5 | 5 | ,679.3 | 2.15 | 1,3 | 229.0 | 9.9 |
| LGF.A-US | Lions Gate Entertainment Corp Class | | 7.55 | | 0.04 | 185.6 | | 1,726.8 | | 6,149.5 | 3 | ,800.6 | 1.62 | | 113.2 | 14.9 |
| NFLX-US | Netflix, Inc. | 2 | 99.27 | | 9.45 | 31.7 | 13 | 3,181.4 | 14 | 5,092.9 | 32 | ,918.3 | 4.41 | 6, | 272.5 | 23.1 |
| ROKU-US | Roku, Inc. Class A | | 58.53 | | (4.85) | (12.1) | | 8,151.5 | | 6,793.9 | 3 | ,093.9 | 2.20 | (| 276.0) | (24.6) |
| SALM-US | Salem Media Group, Inc. Class A | | 1.48 | | 0.26 | 5.7 | | 40.3 | | 246.4 | | 275.4 | 0.89 | | 36.9 | 6.7 |
| TBRD-CA | Thunderbird Entertainment Group Inc | C\$ | 3.45 | C\$ | 0.14 | 24.6 | C\$ | 170.3 | C\$ | 236.0 | C\$ | 158.0 | 1.49 | C\$ | 24.1 | 9.8 |
| PARA-US | Paramount Global Class B | | 18.49 | | 1.45 | 12.8 | 1 | 2,003.2 | 2 | 26,901.5 | 30 | ,767.1 | 0.87 | 2, | 769.1 | 9.7 |
| DIS-US | Walt Disney Company | | 94.28 | | 4.22 | 22.4 | 17 | 1,878.1 | 22 | 22,373.6 | 90 | ,889.1 | 2.45 | 14, | 981.4 | 14.8 |
| WILD-CA | WildBrain Ltd. | C\$ | 2.31 | C\$ | 0.11 | 20.4 | C\$ | 395.7 | C\$ | 1,289.4 | C\$ | 555.7 | 2.32 | C\$ | 99.7 | 12.9 |
| | Mean | | | | | 33.1 | | | | | | | 1.91 | | | 9.9 |
| GNUS-US | Genius Brands International, Inc. | \$ | 0.73 | \$ | (0.08) | (9.6) | \$ | 231.2 | \$ | 220.9 | \$ | 83.7 | 2.64 | \$ | (12.8) | (17.3) |

Source: Factset and Dawson James Securities estimates

We believe an EV/Sales ratio at the higher end of the historical comp range, which has reached 8x sales, is appropriate because of the high-growth potential for Genius. The content from Genius and WOW! will benefit greatly, we believe, from the ability to utilize the YFE network in Europe and the rest of the world. Genius's Kartoon Channel! will benefit from the addition of content from YFE's library and the company's media buying power can leverage the stronger content with ad buyers. Results at WOW!'s MCN (multi-channel network) and O&O (owned and operated) networks have been improving and with additional capital and expanded distribution, we expect an acceleration in growth. Plus, the addition of two animation production studios should allow the entire Genius organization to produce higher-quality content at lower costs than it is currently capable of doing. All of these factors, we believe, suggest the shares should trade at the high end of the historical comparable range or 7x to 8x 2023E sales. This puts the valuation for the revenue generated predominantly by the Genius and WOW! content at around \$2.50 per share. We estimate the replacement value of the company's library of content, primarily from YFE which has been under-utilized because of its weak balance sheet, is over \$800 million, or an additional \$2.50 per share. Combined, this results in a price target of \$5 per share.

Risk Analysis

Risks to achieving our price target include challenges in integrating the operation of WOW! and YFE, competition from larger companies, ability to attract creative talent, attracting and retaining management necessary to manage a global organization and changes in consumer behavior and viewing patterns brought on by the COVID-19 pandemic.



Exhibit 1. Income Statement

| (\$ in 000's) | | | | | 8 | | | | | | | | | | | |
|---------------------------|----|-----------|------|------------|----|------------|----|-----------|----|-----------|----|-----------|----|-----------|----------------|----------------|
| (except per share data) | : | 2019 A | 2 | 2020 A | | 2021 A | (| 21 22 A | (| Q2 22 A | (| Q3 22 A | (| Q4 22 E | 2022 E | 2023 E |
| Revenue | \$ | 5,908 | \$ | 2,482 | \$ | 7,873 | \$ | 1,441 | \$ | 22,124 | \$ | 19,679 | \$ | 22,796 | \$ 66,040 | \$ 86,262 |
| Marketing & Sales | | 730 | | 818 | | 5,442 | | 160 | | 972 | | 880 | | 880 | 2,892 | 3,520 |
| Direct Operating Costs | | 4,568 | | 2,124 | | 21,987 | | 344 | | 14,648 | | 13,875 | | 14,000 | 42,867 | 60,100 |
| G&A | | 7,116 | | 17,423 | | 35,967 | | 10,857 | | 15,105 | | 10,363 | | 10,382 | 46,707 | 43,368 |
| Impairment Loss | | 0 | | 0 | | 8,230 | | 0 | | 0 | | 0 | | 0 | 0 | 0 |
| Operating Expense | | 12,414 | | 20,364 | | 71,626 | | 11,361 | | 30,725 | | 25,118 | | 25,262 | 92,466 | 106,988 |
| Operating Income | \$ | (6,506) | \$ | (17,882) | \$ | (63,753) | \$ | (9,920) | \$ | (8,601) | \$ | (5,439) | \$ | (2,466) | \$ (26,426) | \$ (20,726) |
| Finance and other | | (4,975) | (| (383,787) | | (62,614) | | 5,358 | | (3,549) | | (5,802) | | (600) | (4,593) | (2,400) |
| Net Income | \$ | (11,481) | \$ (| (401,670) | \$ | (126,367) | \$ | (4,562) | \$ | (12,150) | \$ | (11,241) | \$ | (3,066) | \$ (31,019) | \$ (23,126) |
| Beneficial Cv. Of Pfd. | | (3,380) | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | 0 | 0 |
| Non-controlling interests | | 0 | | 0 | | 76 | | 31 | | (1,193) | | 23 | | 50 | (1,089) | 200 |
| Net to Common | \$ | (14,862) | \$ (| (401,670) | \$ | (126,291) | \$ | (4,531) | \$ | (13,343) | \$ | (11,218) | \$ | (3,016) | \$ (32,108) | \$ (22,926) |
| Diluted Shares | | 11,907 | | 142,452 | | 297,513 | | 303,779 | | 315,520 | | 317,283 | | 318,222 | 313,701 | 318,847 |
| Diluted EPS | \$ | (1.25) | \$ | (2.82) | \$ | (0.42) | \$ | (0.01) | \$ | (0.04) | \$ | (0.04) | \$ | (0.01) | \$ (0.10) | \$ (0.07) |
| Operating Income | | (\$6,506) | (| (\$17,882) | | (\$63,753) | | (\$9,920) | | (\$8,601) | | (\$5,439) | | (\$2,466) | (\$26,426) | (\$20,726) |
| D&A | | 341 | | 379 | | 599 | | 263 | | 840 | | 754 | | 787 | 2,644 | 3,199 |
| Stock Comp | | 184 | | 8,929 | | 16,451 | | 4,491 | | 4,245 | | 1,182 | | 1,182 | 11,100 | 4,728 |
| Other | | 0 | | 0 | | 26,430 | | 0 | | 3,200 | | 0 | | 0 | 0 | 0 |
| EBITDA | | (\$5,981) | | (\$8,573) | | (\$20,273) | | (\$5,166) | | (\$316) | | (\$3,503) | | (\$497) | (\$12,682) | (\$12,799) |

Source: Genius Brands International, Inc. and Dawson James Securities estimates



Exhibit 2. Balance Sheet

| (\$ in 000's) | 2 | 2019 A | | 2020 A | | 2021 A | | 2022 E | | 2023 E |
|---------------------------------|----|--------|----|---------|----|---------|----|---------|----|---------|
| Cash | \$ | 305 | \$ | 100,456 | \$ | 2,058 | \$ | 11,458 | \$ | 3,001 |
| Restricted Cash | Ψ | 0 | Ψ | 0 | Ψ | 8,002 | Ψ | 0 | Ψ | 0,001 |
| Marketable Securities | | 0 | | 0 | | 112,523 | | 85,000 | | 70,000 |
| A/R | - | 4,102 | | 1,731 | | 7,632 | | 10,132 | | 11,084 |
| Tax Credits Receivable | | 4,102 | | 0 | | 0,032 | | 26,350 | | 26,350 |
| Note Receivable | | 0 | | 0 | | 1,276 | | 20,330 | | 20,330 |
| Other Receivables | | 0 | | 0 | | 969 | | 3,077 | | 3,077 |
| Prepaid Expenses & Other | | 239 | | 6,378 | | 3,725 | | 5,958 | | 6,518 |
| Current Assets | \$ | 4,646 | \$ | 108,566 | \$ | 136,185 | \$ | 141,974 | \$ | 120,030 |
| Our ent Assets | Ψ | 4,040 | Ψ | 100,500 | Ψ | 100,100 | Ψ | 141,574 | Ψ | 120,000 |
| PP&E, net | | 65 | | 96 | | 449 | | 3,193 | | 6,445 |
| Right of Use Assets | | 4,010 | | 1,972 | | 2,785 | | 10,822 | | 10,822 |
| Film & TV Costs | | 9,907 | | 11,828 | | 2,940 | | 16,317 | | 22,223 |
| Lease Deposits | | 368 | | 43 | | 69 | | 0 | | 0 |
| Investment in Chizcomm | | 0 | | 301 | | 0 | | 0 | | 0 |
| Investment in Stan Lee | | 0 | | 1,000 | | 0 | | 0 | | 0 |
| Investment in YFE | | 0 | | 0 | | 6,695 | | 12,480 | | 12,480 |
| Intangibles | | 52 | | 29 | | 9,733 | | 33,074 | | 30,223 |
| Goodwill | | 10,366 | | 10,366 | | 15,227 | | 35,748 | | 35,748 |
| Other | | 0 | | 0 | | 0 | | 247 | | 247 |
| Total Assets | \$ | 29,413 | \$ | 134,201 | \$ | 174,083 | \$ | 253,855 | \$ | 238,219 |
| Accounts Payable | | 946 | | 786 | | 7,192 | | 5,624 | | 6,153 |
| Participations Payable | | 2,272 | | 3,160 | | 2,438 | | 3,243 | | 3,243 |
| Accrued Expenses | | 125 | | 408 | | 535 | | 2,077 | | 2,272 |
| Accrued Salaries & Wages | | 231 | | 429 | | 799 | | 2,887 | | 3,158 |
| Deferred Revenue & Advances | | 665 | | 684 | | 432 | | 10,794 | | 10,794 |
| Margin Loan | | 0 | | 0 | | 6,392 | | 62,372 | | 62,372 |
| Production Facilities | | 0 | | 0 | | 0 | | 19,283 | | 19,283 |
| Bank Indebtedness | | 0 | | 0 | | 0 | | 2,092 | | 2,092 |
| Lease Liability | | 599 | | 146 | | 664 | | 2,866 | | 2,866 |
| Derivative Valuation | | 0 | | 1,197 | | 855 | | 421 | | 421 |
| Due to Related Party | | 1,084 | | 2 | | 63 | | 37 | | 37 |
| Other | | 0 | | 0 | | 0 | | 932 | | 932 |
| Accrued Production Costs | | 0 | | 0 | | 1,733 | | 0 | | 0 |
| Notes Payable | | 0 | | 0 | | 28 | | 0 | | 0 |
| Sr. Secured Cv. Notes | | 2,374 | | 0 | | 0 | | 0 | | 0 |
| Payroll Protection Program | | 0 | | 366 | | 0 | | 0 | | 0 |
| Current Liabilities | \$ | 8,296 | \$ | 7,179 | \$ | 21,131 | \$ | 112,628 | \$ | 113,623 |
| Deferred Revenue & Advances | | 4,444 | | 3,748 | | 3,492 | | 3,369 | | 3,369 |
| Lease Liability | | 3,569 | | 2,053 | | 2,460 | | 8,622 | | 8,622 |
| Production Facility Credit Line | | 3,092 | | 1,100 | | 0 | | 0 | | 0 |
| Contingent Earn Out | | 0 | | 0 | | 1,340 | | 1,345 | | 1,345 |
| Other | | 0 | | 0 | | 0 | | 1,017 | | 1,017 |
| Notes Payable | | 0 | | 0 | | 82 | | 0 | | 0 |
| Disputed Trade Payable | | 925 | | 925 | | 925 | | 0 | | 0 |
| Equity | | 9,087 | | 119,197 | | 144,653 | | 126,874 | | 110,242 |
| Total Liabilities & Equity | \$ | 29,413 | \$ | 134,201 | \$ | 174,083 | \$ | 253,855 | \$ | 238,219 |

Source: Genius Brands International, Inc. and Dawson James Securities estimates



Exhibit 3. Cash Flow Statement

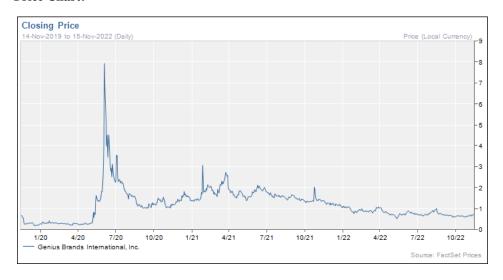
| (\$ in 000's) | 2019 A | | 2020 A | | 2021 A | | 2022 E | | 2023 E |
|-------------------------------------|--------|----------|-----------------|----|-----------|----|-----------|----|----------|
| Net Income | \$ | (11,481) | \$ (401,670) | \$ | (126,921) | \$ | (32,108) | \$ | (22,926) |
| D&A of Prop., Equip., Intangibles | | 341 | 379 | | 599 | | 2,644 | | 3,199 |
| Amort. of Film and TV Costs | | 2,230 | 980 | | 19,538 | | 8,215 | | 12,460 |
| Stock Comp | | 184 | 8,929 | | 16,451 | | 11,100 | | 4,728 |
| Other | | 5,053 | 384,476 | | 72,350 | | 2,757 | | (17,800) |
| Working Capital | | (2,579) | (940) | | (5,760) | | (16,447) | | (517) |
| Operating Cash Flow | \$ | (6,251) | \$ (7,845) | \$ | (23,743) | \$ | (23,838) | \$ | (20,857) |
| Investment in Intangibles | | 0 | 0 | | (1,008) | | (21) | | 0 |
| Investment in Marketable Securities | | 0 | 0 | | (114,971) | | 20,154 | | 15,000 |
| Investment in Fixed Assets | | (27) | (76) | | (302) | | (1,359) | | (3,600) |
| Acquisition/Other | | 0 | (1,327) | | (11,175) | | (52, 163) | | 0 |
| Investing Activities | \$ | (27) | \$ (1,403) | \$ | (127,456) | \$ | (33,389) | \$ | 11,400 |
| Equity | | 4,367 | 104,458 | | 57,265 | | (953) | | 1,000 |
| Debt | | (869) | 4,941 | | 3,554 | | 58,622 | | 0 |
| Financing Activities | \$ | 3,498 | \$ 109,399 | \$ | 60,819 | \$ | 57,669 | \$ | 1,000 |
| Foreign Exchange | \$ | <u>.</u> | \$ <u>.</u> | \$ | (16) | \$ | (187) | \$ | - |
| Change in Cash | \$ | (2,780) | \$ 100,152 | \$ | (90,396) | \$ | 255 | \$ | (8,457) |

Source: Genius Brands International, Inc. and Dawson James Securities estimates



Important Disclosures:

Price Chart:



Price target and ratings changes over the past three years:

Initiated – Buy – December 15, 2021 – Price Target \$5.00

Update – Buy – January 14, 2022 – Price Target \$5.00

Update - Buy - April 8, 2022 - Price Target \$5.00

Update – Buy – May 19, 2022 – Price Target \$5.00

Update – Buy – June 15, 2022 – Price Target \$5.00

Update – Buy – June 23, 2022 – Price Target \$5.00

Update - Buy - August 18, 2022 - Price Target \$5.00

Update – Buy – October 18, 2022 – Price Target \$5.00

Update – Buy – November 15, 2022 – Price Target \$5.00

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Information about valuation methods and risks can be found in the "Valuation" and "Risk Analysis" sections of this report.

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Ratings Definitions:

- 1) **Buy**: the analyst believes the price of the stock will appreciate and produce a total return of at least 20% over the next 12-18 months;
- 2) Neutral: the analyst believes the price of the stock is fairly valued for the next 12-18 months:
- 3) **Sell**: the analyst believes the price of the stock will decline by at least 20% over the next 12-18 months and should be sold.

The following chart reflects the range of current research report ratings for all companies, followed by the analysts of the Firm. The chart also reflects the research report ratings relating to those companies for which the Firm has performed investment banking services.

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| | Company | | Investment | |
| | Coverage | | Banking | |
| | | | | % of |
| Ratings Distribution | # of Companies | % of Total | # of Companies | Totals |
| Market Outperform (Buy) | 23 | 77% | 3 | 13% |
| Market Perform (Neutral) | 6 | 20% | 1 | 17% |
| Market Underperform (Sell) | 1 | 3% | 0 | 0% |
| Total | 30 | 100% | 4 | 13% |

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